# Project Menu actions



| Name | Function | Keyboard Shortcut |
| --- | --- | --- |
| **Open Project** | Shows a dialog that can be used to select a closed project and open it. |  |
| **Close Project** | Closes the currently selected projects. |  |
| **Build All** | Builds all projects in the workspace. This is a full build; all files are built. | Ctrl+B |
| **Build parallel** | Builds all (or selected) configurations of given project(s). Each configuration is built as separate parallel task. |  |
| **Build Configurations** | Submenu which allows to:   * Delete resource configuration for file/folder * Set active build configuration * Manage (add, remove, rename) build configurations |  |
| **Build Project** | Builds the currently selected project. This is a full build; all files in the project are built. |  |
| **Build Working Set** | Builds the current working set. |  |
| **Clean** | Invokes the make clean defined in the makefile |  |
| **Build Automatically** | When checked, the CDT will perform a build whenever a file in a project is saved. You should turn this feature off for very large projects. |  |
| **Make Target** | Submenu which allows create or build a target in the **Make Targets** view. |  |
| **Properties** | Displays the **Properties** dialog. From that dialog you can display the properties of resources in **Info**, **External Tools Builders**, **C/C++ Build** (managed only) **File Types**, **Indexer options**, **C/C++ Make Project** (standard only), **C/C++ Project Paths** (standard only), **Include Paths and Symbols** (standard only), and **Project References**. |  |

